

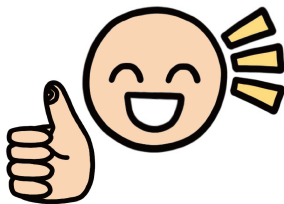
- If the draw pile is running low, shuffle the discard pile and add it back to the draw pile. Bomb Card re-enters the game when the discard pile is shuffled.
- Double Consonants and Vowel Combinations:** **ㄲ, ㄸ, ㅃ, ㅆ, ㅉ**, you need 2 of the same consonants. For **Vowel Combinations** **ㅓ** can be created with **ㅏ** and **ㅑ** and **ㅗ** can be created with **ㅜ** and **ㅛ**. Wild cards can't be used as a double consonant but can replace one of the consonants.

DOUBLE CONSONANTS

	+		=	ㄲ
	+		=	ㄸ
	+		=	ㅃ
	+		=	ㅆ
	+		=	ㅉ

VOWEL COMBINATIONS

	+		=	
	+		=	



WINNER

The first player to collect 20 points WINS!

Add up the points



Game Setup Example for 2 Players

HOW TO FORM WORDS

C = Consonant
V = Vowel

								ㅝ ㅞ →		
				ㅏ ㅑ ㅓ ㅗ ㅜ ㅛ ㅝ ㅞ →						
			=	글			=	자	글자 = Letter	
				Geul				Ja	Geul-ja	

GOKO™

LEARN KOREAN AS YOU PLAY!

CONTENTS

- 160 Cards : 53 Consonant Cards
- 41 Vowel Cards
- 10 Special Cards
- 50 Word Cards
- 5 Alphabet Table
- 1 App Intro Card

AGES
7+

PLAYERS
2-5

LETTER CARDS



Consonant
Card



Vowel
Card



WORD CARDS



SPECIAL CARDS



쥘 (Give Me) Card: Steal 1 random Letter Card from any player.



다쥘 (Everyone Give Me) Card: Steal 1 random Letter Card from every player.



Wild Card: Can be used as any Consonant or Vowel card.



팡 (Bomb) Card: If you draw a Bomb Card, announce it immediately. Each player then steals 1 random card from your hand. If you start the game with a Bomb Card, you go first. After the Bomb Card is used, discard it in the discard pile.

SETUP

- 1 Shuffle the Consonant, Vowel and Special Cards together and deal 10 cards face down to each player.
- 2 Look at your cards and make sure no one else can see them!
- 3 Place the remaining cards facedown in the center to create a draw pile.
- 4 If you have the BOMB Card at the start of the game, each player steals 1 random card from your hand and you start the game. After the Bomb Card is used, discard it in the discard pile.
- 5 If no one has the Bomb Card, decide the starting player by choosing the best/worst K-Pop dancer amongst the group (a dance-off may be required) and proceed clockwise.
- 6 After everyone receives their Letter Cards, deal 3 Word Cards to each player. Out of the 3, keep 2. Place the chosen cards in front of you and the unchosen card back in to the Word Card deck.
 - Each Word Card has a different word with different points on each side of the card. Players MUST commit to one side of the card.
- 7 Place the remaining Word Cards in the center to create a word card pile.

ON YOUR TURN

- 1 DRAW 2 cards from the draw pile or the discard pile.
- 2 ON YOUR TURN, you are allowed to:
 - Trade Letter Cards with other players (trading doesn't need to be 1:1).
 - Steal cards from other players using the Give Me Card and Everyone Give Me Card.
 - Match your Word Cards using the Consonant, Vowel, and/or Wild Cards in your hand.
 - Discard as many Letter Cards you don't need in the discard pile (DO NOT draw new Letter Cards until the end of your turn).
- 3 Play as many cards as you would like, then draw or discard cards to end your turn.
- 4 When you successfully match a Word Card - draw 3 new Word Cards from the word card pile, choose 1 and return the rest back to the bottom of the pile. Keep the matched Word Cards aside and track your points until you win the game.
- 5 END your turn with 10 cards in your hand, by drawing or discarding as needed.
 - Ex. If you have 13 Letter Cards - discard 3 Letter Cards to end of your turn.
 - Ex. If you have 2 Letter Cards - draw 8 Letter Cards to end your turn.